1. What is testing?
2. Explain the testing principle “Test everything is not possible”
3. Explain the testing principle “Early testing is important”
4. Explain the testing principle “Running many times the same tests/scenarios, will no longer find new defects”
5. Explain the testing principle “Testing is done differently in different contexts”
6. Explain the testing principle “ There is no bug-free application”
7. What is Component Testing?
8. What is System Testing?
9. What is Integration Testing?
10. What is Acceptance Testing?
11. What is User Acceptance Testing UAT?
12. What is Alpha Testing?
13. What is Beta Testing?
14. What is Functional Testing?
15. What is Non-Functional Testing?
16. What is Manual Testing?
17. What is Automated Testing?
18. What is Black-box Testing? Examples
19. What is White-box Testing?
20. What is Static Testing? Examples
21. What is Dynamic Testing? Examples
22. What is Usability Testing?
23. What is Performance Testing?
24. What is Ad-hoc Testing?
25. What is Smoke Testing?
26. What are Functional Requirements? Examples
27. Give some Non-Functional Requirements examples
28. What is the requirements role?
29. Why requirements analysis / clarifications?
30. What is a Decision Table? For what is used?
31. What is a Test Environment?
32. What is a Cloud Test Environment? Examples of services
33. Cloud Testing Advantages
34. What is Test Data?
35. What test data can be used for a good testing coverage?
36. What are the advantages for production test data usage?
37. What are the disadvantages for production test data usage?
38. What is and how is used the Equivalence Class Partitioning Technique?
39. What is and how is used the Boundary Value Analysis Technique?
40. What is an End User?
41. What is a Happy flow?
42. What is a Test Case?
43. Which are the Test Case Fields? Give details for each of it
44. Test Case Management Tools Usage
45. Test Case Best Practices
46. What types of issues can you raise?
47. What is a Bug?
48. What is an improvement?
49. Bug Reporting Best Practices
50. What is Bug Severity?
51. What is Bug Priority?
52. What is the difference between severity and priority?
53. What is Bug Affected Version?
54. What other information should you give while submitting a new bug?
55. What should you do before submitting a new bug?
56. What is the Bug Description Template?
57. What is Exploratory Testing?
58. Do you know ways to measure the output of the exploratory testing?
59. What are the advantages of doing exploratory testing?
60. What is Regression Testing?
61. What are the advantages of doing regression testing?
62. What Bug Validation?
63. What exactly you should test while doing bug validation?
64. What is Bug Resolution? Examples
65. How would you prioritize your execution?
66. What is a test management tool?
67. What test management tools do you know?
68. What would you take into consideration while planning your execution?
69. What is a Test Report?
70. Test Report Types/Flavors
71. What a test report should contain?
72. What is SCRUM?
73. What are SCRUM documents, roles, process?
74. What is a Product Backlog?
75. What is a Sprint ?
76. What is Sprint Backlog?
77. Which are the Scrum Roles?
78. What is discussed during Sprint Planning meeting?
79. What is discussed during Daily Scrum?
80. What is discussed during Sprint Retrospective?
81. What is a Release?
82. What is a Build?
83. Which is the last iOS version?
84. Which is the last Android version?
85. Do you know tools used testing on iOS?
86. Do you know tools used testing on Android?
87. What is localization testing?
88. Give some mobile testing specifics?
89. Testing types: ad-hoc testing vs exploratory testing